ITIT Assignment 3 – Team Profile

Group Processes

How well did your group work together in Assignment 2? Will you be introducing

any changes in process for Assignment 3? *This is new for this assignment.*

In the last assignment, the group worked exceptionally well. Despite there being an issue with one of the team mates, the effort that the majority of the group mates put in was outstanding. Every single one of the members was handed specific tasks that they had to finish approximately 3 days prior to the deadline day. This could’ve been accomplished if one of the members didn’t decide to bail at the last minute. It was at this moment where the other 4 members co-operated and compiled information for the task that hadn’t been done. With a little bit of editing here and there, the final copy of the Tech Support Team Profile was ready!

Having gone through a close call to a catastrophe, the group decided to expel the group member that was the instigator of the cause. The name of the group remains the same (Tech Support) as it can be seen as an irony to both the field and the multicultural group itself. Additionally, as there is a very long period till the deadline is due, the group has planned to finish off Assignment 3 with a week to spare for final touches.

Group Reflection

-Omar: In assignment 3, the group members of Tech Support worked extremely well together. The co-operation and determination from each individual was at a high standard. Each member was very organised, hence the assignment went along very well and was finished a few days prior to the deadline day. I believe that the information given in assignment 3 compared to the past assignments was a little bit similar and therefore could have been improved. However, each bit of information was completely valid in the sense of copyright and other issues and was constructed with information from a variety of sources that were referenced.

One of the most surprising factors in this assignment was the effort that each individual put in and how organised everyone in the group were. The fact, that we had set a timeline many weeks back and that everyone stuck to this plan and actually accomplished every goal before the deadline day, I saw this as a very surprising thing. One thing that I take from this assignment regarding each individual of the group is that when the timeline was set, and everyone knew how lengthy this assignment is so they stuck to the plan and completed their tasks and portrayed a different personality of pure determination.

The activity tools acquired such as GitHub were used quite well. Despite, all the individuals being busy with other daily/university problems, they all co-operated in at least updating the GitHub page regularly.

All in all, the group members of Tech Support worked diligently, exceptionally and with determination to complete the task at hand, therefore hats off to each individual!

**Career Plans**

Compare and contrast the career plans, including ideal jobs, for each person in the

group. This may have changed due to feedback from Assignments 1 and 2.

What common elements are there, if any?

What differentiates each position from the others, if anything?

How similar or different are your career plans across the group?

*This is new for this assignment.*

Tech Support has a variety of identities that are passionate in different sets of fields within the IT community. Starting with Marcel who wants to be a Level 3 Support Technician. Marcel loves his cars therefore wants to develop a software that involves a system of trading cars. This exact idea of a software called “CarTrade” is our current team project as it is the most prominent in terms of being developed quickly. Similarly, Joseph, who wants to be a Mobile Developer, has an interest in developing a mobile application that will provide real time, crowd sourced, peer to peer tutoring services from tutors in a user's immediate vicinity. On the other hand, Dhrumil wants to be a Cloud Network Engineer with an idea of building an “umpire” that is accurate with decision making in sports such as Cricket by utilising the concept of artificial intelligence or normally, “Robots”. Similarly, Omar has an idea that involves the sport of cricket, yet he wants to make a game that idolises the concept of “Augmented Reality.” Coincidentally, Omar wants to be a VR Rendering Developer.

Each individual has a different choice of subcategory in the field of IT. Dhrumil’s luxuriant desire of becoming a Cloud Network Engineer confides his passion for the category of Cloud Networking. Cloud Networking being the ever-growing concept that deals with the security side of IT. In comparison to this, Omar’s rich choice of wanting to be a VR Rendering Developer identifies the upcoming future. The future that will consist of devices being run on virtual reality and augmented reality. The future that consists of games moving on from controllers to real-time body movements and users experiencing in-game features as if it’s in reality! Conversely, Joseph’s customary passion in becoming a Mobile Developer can be considered as common category yet is high profile due to the competition in the department. Mobile developer also including the trait of knowing the current technology and having an ideology of always looking to advance year-in year-out. On the other hand, Marcel’s substantial desire of wanting to be a Level 3 Technician is also seen as very standard, yet through the eyes of professionals is considered as “high standard”. With the belief of being a Technician, it is evident that Marcel will be required to have an exceptional level of knowledge regarding the “behind the scenes” and the hardware side of the computers/smartphones.

There aren’t many common elements between the group member’s choices of ideal jobs. However, there can be a certain correlation created between a set of members having an interest in a similar idea. Both Marcel and Joseph have an interest in developing a software/application that can be used for the comfortability of the users that find it difficult to get either their cars to be sold/traded or with finding certain tutors within the area. Two different ideas, yet the idea of building an application/software can be seen as a similarity between the two member’s goals. Similarly, Dhrumil and Omar have a deep interest in the sport of Cricket. With both having the ideology of Cricket being an underrated sport and coincidentally wanting to sustain the concepts that are **THE FUTURE** including Robots and Augmented Reality. This time around, the two members have an interest in the same sport, yet the concepts and ideas are different. But, both wanting to utilise the utilities of tomorrow!